Developmental Milestones: Gross and Fine Motor

All children develop gross and fine motor skills at different times. However, we become concerned when children are falling significantly below their age level. Here are a few guidelines you can use to see if your child is developing motor skills as expected.

Fine Motor Skills	Gross Motor Skills
2 – 6 months	2 – 6 months
 Grasps a rattle, holds bottle with both hands 	Holds head up
Pulls at cloths	Rolls from front to back
Reaches, pulls objects to mouth	Sits with little support
6 –9 months	6– 9 months
 Bangs object on table 	 Makes stepping movements when supported
 Transfers cube hand to hand 	Pulls to stand on furniture
Feeds self finger food	Crawls forward/backwards
9-15 months	9-15 months
 Marks paper with crayon 	Stands alone well
 Puts three or more objects into a container 	Walks without support
Builds tower using two cubes	 Stoops to pick up toys or look between legs when standing
Drinks from a cup	
 Feeds self with a spoon 	
15 -18 months	15 -18 months
Finger-thumb pincer grasp	Climbs steps with support
 Scribbling, draws line 	Rolls a ball in imitation of adult
 Builds tower of four cubes, puts four rings on stick 	Throws a ball forward
 Removes socks 	Stands on one foot with help
 Turns knobs 	Carries large toy while walking
2-3 years	2-3 years
 Undresses self and assists with dressing 	 Runs around obstacles, kicks ball
 Copies a circle and a cross 	 Walks up/down steps using alternate feet
 Strings four large beads 	Walks backwards
Turns single page	Seats self in child size chair
 Snips with scissors on a line 	Rides tricycle
Buttons/unbuttons large buttons	Balances on one foot for 5 seconds
	Moves to music
4-5 years	4-5 years
Copies a square	Hops on 1 foot
 Prints own name – tripod pencil grasp 	Skips and gallops
 Ties shoelaces 	Catches a small ball
Cuts on line continuously	Walks backwards, toe-heel
 Prints some capital letters 	 Jumps forward 10 times without falling
	Turns somersault
6 years	6 years
 Copies a triangle 	Runs lightly on toes
 Cuts our simple shapes 	Walks on balance beam
 Copies first name 	Rides bicycle
 Prints numerals 1 to 5 	Rhythmic skipping
 Color within lines 	Jumps rope
 Pastes and glues appropriately 	Skates